

MCS ONE-WALL PADDLEBALL RULES

The Game

Scoring can only be awarded to the serving team. Points are scored when the receiving team makes an out. **(Play to 21 win by 2)**

General:

A team that is struck with its returned ball will be out. The out overrides a block call. Exception to this rule is; When a ball rebounds off the wall and passes both opponents, who have no chance to return the ball.

A block will be granted if a team hitting the ball, and the ball, on its way to the wall, hits the opposing team before bouncing. Teams will determine if the ball would have bounced fair. If determined that the ball would have bounced out, then the hitting team is out.

Out overrides all blocks and faults.

Safety:

The hitter must call "safety block" whenever he/she believes there is a danger of hitting one of the players on the court with a paddle.

Backswing contact occurs when the hitter unintentionally causes contact with the backward motion of the swing with his/her opponent. Play will stop and the volley will be replayed.

Moving into the swing of another player is an out. The out is charged to the player who is moving into the hitter's swing.

Follow through contact is when the hitter hits his/her opponent with a forward swing. If a hitter makes contact with his/her opponent in the course of a normal follow through, one of the two will occur:

1. The Volley will continue.
2. The volley will stop and an out will be charged against the hitter.

Service:

To determine which team will serve first, a coin is tossed. The winning team of the toss will elect whether to serve or receive.

The ball is required to hit inbound on the wall first and rebound into the service and receiving area.

Short Serve: The ball hits inbound on the wall and rebounds into the short service area. The ball is short if it bounces on the short line on a serve.

Long Serve: The ball hits inbound on the wall and rebounds into the long area. The ball is a legal serve if it bounces on the long line.

Service Area: Between the short and long service lines and 4 feet inside of the right and left boundary lines.

Service Release Bounces: The server must serve the ball on a bounce. The server is required to hit the ball after the first released bounce. The ball must bounce in the service area. Violation is a serving fault.

Illegal Service Moving: The server's team can not step backwards into the receiving area until the receiving team hits the ball, and the receiving team can not step forwards into the service area until after they hit the ball. Violation of this illegal movement will result in an out for either team.

Paddle Position: The server's paddle is allowed to extend over the short line and the right or left boundary lines.

Screened Serve: A screened serve happens when the server must move his/her body to let the ball pass after it rebounds off of the wall. A screen serve is replayed.

Hit with the served ball: If a served ball hits either of the serving team's members, than the server is out. If the served ball hits the receiving team on a fly, than it is a point.

DOUBLES SERVE

If the team winning the coin toss elects to serve first, then they have one serve for their first set of serves. If the team winning the coin toss declines the first serve, than the opposing team will have two serves for their 1st set of serves. From this point on both teams will have two serves a piece. Each team has two serves. Each serve has two faults. Each team member must serve.

The first server on a team will serve until his/her team makes one out. The second server on the team will serve until his/her team makes a second out. Then the side will then be retired and the opposing team will serve.

The server's partner must stand off the court, between the extensions of the short line and the service marker, while his teammate is serving. The non serving partner's feet are not to be positioned on any of the boundary lines or service markers. The server's partner may enter the court area after the ball passes him/her. Violation will be a fault respectively.

The server can serve from any position in the service area, and serve the ball on either side of his/her body.